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Python (2nd Edition): Learn Python in One Day and Learn It ...

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Learn Python Programming - Second Edition Free eBook | Packt

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Learn Python in One Day and Learn It Well (2nd Edition ...

Functional Python Programming – Second Edition. November 2, 2020. If you're a Python developer who wants to discover how to take the power of functional programming (FP) and bring it into your own programs, then Functional Python Programming – Second Edition is essential for you, even if you know next to nothing about the paradigm.

Functional Python Programming – Second Edition

A 2nd Edition of the book Learning Python is in production, and will be available soon. I submitted a full draft of the new core language material on January 9th, and finished a final draft on June 9th (and a final final draft on July 6th). The book went to production in the first week of September, which means it will be released in late 2003 (December).

Learning Python, 2nd Edition

Book Description: The Quick Python Book, Second Edition, is a clear, concise introduction to Python 3, aimed at programmers new to Python. This updated edition includes all the changes in Python 3, itself a significant shift from earlier versions of Python.

The Quick Python Book, Second Edition - Programmer Books

Learn Python the Hard Way 2nd (second) Edition by Zed Shaw [2011] on Amazon.com. *FREE* shipping on qualifying offers. Learn Python the Hard Way 2nd (second) Edition by Zed Shaw [2011]

Learn Python the Hard Way 2nd (second) Edition by Zed Shaw ...

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Eric_Matthes_Python_Crash_Course_A_Hands.pdf - 2ND EDITION ...

Practical scenarios using the key Python machine learning libraries to successfully implement in your projects; Book Description. Using machine learning to gain deeper insights from data is a key skill required by modern application developers and analysts alike. Python is a wonderful language to develop machine learning applications.

Building Machine Learning Systems with Python - Second Edition

You can buy the second edition at Amazon.com. Download Think Python 2e in PDF. Read Think Python 2e in HTML. Example programs and solutions to some exercises are in this GitHub repository. Instructions for working with this code are in the preface. Here is a Spanish

translation by Jorge Espinoza Ortega. Description. Think Python is an introduction to Python programming for beginners. It starts with basic concepts of programming, and is carefully designed to define all terms when they are ...

Think Python 2e – Green Tea Press

Learning Python, Second Edition, offers programmers a comprehensive learning tool for Python and object-oriented programming. Thoroughly updated for the numerous language and class presentation changes that have taken place since the release of the first edition in 1999, this guide introduces the basic elements of the latest release of Python 2.3 and covers new features, such as list comprehensions, nested scopes, and iterators/generators.

Learning Python, 2nd Edition [Book] - O'Reilly Media

The second edition features a new chapter on data analysis with the pandas library and comprehensive updates, and new exercises and examples. A final chapter introduces more advanced topics such as floating-point precision and algorithm stability, and extensive online resources support further study.

Learning Scientific Programming with Python 2nd Edition ...

Brett Slatkin returns with a second edition of Effective Python with a huge new list of Python idioms and straightforward recommendations, catching up with everything that's introduced in version 3 all the way through 3.8 that we'll all want to use as we finally leave Python 2 behind. Early sections lay out an enormous list of tips ...

Effective Python: 90 Specific Ways to Write Better Python ...

The second edition of Learning Python for Forensics will illustrate how to develop Python scripts using an iterative design. Further, it demonstrates how to leverage the various built-in and community-sourced forensics scripts and libraries available for Python today.

Learning Python for Forensics - Second Edition | Packt

This second edition and its supporting code have been updated for Python 3. Through exercises in each chapter, you'll try out programming concepts as you learn them. Think Python is ideal for students at the high school or college level, as well as self-learners, home-schooled students, and professionals who need to learn programming basics.

Think Python, 2nd Edition.pdf - Free download books

Head-First Python (2nd edition) 'Head-First Python' by Paul Barry is a quick and easy fix for you if you wish to learn programming without looking for counterproductive tutorials and books. You will gain a quick grasp of the fundamentals of Python Programming, work with built-in data structures and functions.

Best Python Books to learn for Beginners and Advanced ...

Learn Python Programming - Second Edition. By Fabrizio Romano June 2018. Learn the fundamentals of Python (3.7) and how to apply it to data science, programming, and web development. Fully updated to include hands-on tutorials and projects. Free sample . This title is available on Early Access.

Learn Python Programming - Second Edition

Python Machine Learning - Third Edition. Applied machine learning with a solid foundation in theory. Revised and expanded for TensorFlow 2, GANs, and reinforcement learning. By Sebastian Raschka and 1 more

Learning Robotics using Python - Second Edition | Packt

This is the second edition of Deep Learning with Python, updated for the state-of-the-art of deep learning in 2020, featuring a lot more content than the 2017 edition. About 50% more content, in fact. We'll cover the latest Keras and TensorFlow 2 APIs, the latest model architectures and the latest tricks of the trade.

Learn the fundamentals of Python (3.7) and how to apply it to data science, programming, and web development. Fully updated to include hands-on tutorials and projects. Key Features Learn the fundamentals of Python programming with interactive projects Apply Python to data science with tools such as IPython and Jupyter Utilize Python for web development and build a real-world app using Django Book Description Learn Python Programming is a quick, thorough, and practical introduction to Python - an extremely flexible and powerful programming language that can be applied to many disciplines. Unlike other books, it doesn't bore you with elaborate explanations of the basics but gets you up-and-running, using the language. You will begin by learning the fundamentals of Python so that you have a rock-solid foundation to build upon. You will explore the foundations of Python programming and learn how Python can be manipulated to achieve results. Explore different programming paradigms and find the best approach to a situation; understand how to carry out performance optimization and effective debugging; control the flow of a program; and utilize an interchange format to exchange data. You'll also walk through cryptographic services in Python and understand secure tokens. Learn Python Programming will give you a thorough understanding of the Python language. You'll learn how to write programs, build websites, and work with data by harnessing Python's renowned data science libraries. Filled with real-world examples and projects, the book covers various types of applications, and concludes by building real-world projects based on the concepts you have learned. What you will learn Get Python up and running on Windows, Mac, and Linux Explore fundamental concepts of coding using data structures and control flow Write elegant, reusable, and efficient code in any situation Understand when to use the functional or OOP approach Cover the basics of security and concurrent/asynchronous programming Create bulletproof, reliable software by writing tests Build a simple website in Django Fetch, clean, and manipulate data Who this book is for Learn Python Programming is for individuals with relatively little experience in coding or Python. It's also ideal for aspiring programmers who need to write scripts or programs to accomplish tasks. The book shows you how to create a full-fledged application.

Master Python Programming with a unique Hands-On Project Have you always wanted to learn computer programming but are afraid it'll be too difficult for you? Or perhaps you know other programming languages but are interested in learning the Python language fast? This book is for you. You no longer have to waste your time and money learning Python from lengthy books, expensive online courses or complicated Python tutorials. What this book offers... Python for Beginners Complex concepts are broken down into simple steps to ensure that you can easily master the Python language even if you have never coded before. Carefully Chosen Python Examples Examples are carefully chosen

to illustrate all concepts. In addition, the output for all examples are provided immediately so you do not have to wait till you have access to your computer to test the examples. Learn The Python Programming Language Fast Concepts are presented in a "to-the-point" style to cater to the busy individual. With this book, you can learn Python in just one day and start coding immediately. How is this book different... The best way to learn Python is by doing. This book includes a complete project at the end of the book that requires the application of all the concepts taught previously. Working through the project will not only give you an immense sense of achievement, it"ll also help you retain the knowledge and master the language. Are you ready to dip your toes into the exciting world of Python coding? This book is for you. Click the "Add to Cart" button to buy it now. What you'll learn: What is Python? What software you need to code and run Python programs? What are variables? What mathematical operators are there in Python? What are the common data types in Python? What are Lists and Tuples? How to format strings How to accept user inputs and display outputs How to make decisions with If statements How to control the flow of program with loops How to handle errors and exceptions What are functions and modules? How to define your own functions and modules How to work with external files .. and more... Finally, you'll be guided through a hands-on project that requires the application of all the topics covered. Click the "Add to Cart" button now to start learning Python. Learn it fast and learn it well.

You?re already a smart person, you don?t need a 1000+ page book to get you started on the web?s fastest growing programming platform. Instead,ÿLearn Python in One Hourÿdelivers on the promise of code literacy while saving your most precious commodity ? time itself. Volkman?s innovative programming-by-example approach means you focus on usage, not mindless detail. Based on the author?s sold-out live seminars, you?ll see Python?s flexible coding technique in action as we refactor from script to procedural to object-oriented during actual problem solving. In a twelve-lesson progression, you?ll be exposed to this and more:
Basic file input and output operations, incuding exceptions
Using functions to compute and returnÿ multiple values
Basic elements of a class definition and how to call methods
Lists, dictionaries, sets, and other collections
Iteration through collections, files, sorted sets
Searching strings with regular expressions (regex)
Client and server programs forÿREST methods
Using threadsÿin Python for multiple tasks
CGI-BIN programmingÿfor simple HTML Forms processing
Six most common Python pitfalls Take the One Hour challenge and see if you too can pick up 90% of syntax and semantics in less time than you probably spend commuting each day. About the AuthorÿVictor R. Volkman graduatedÿcum laudeÿfrom Michigan Technological University with a BS in Computer Science in 1986. Since then, he has written for numerous publications, includingÿThe C Gazette, C++ Users Journal, Windows Developers Journal,ÿand many others. He has taught college-level programming courses at Washtenaw Community College and has served on its Computer Information Science (CIS) Faculty Advisory Board for more than a decade. Volkman says Python helped him "rediscover the joy of programming again." www.volkman.org FromÿModern Software Press

Portable, powerful, and a breeze to use, Python is the popular open source object-oriented programming language used for both standalone programs and scripting applications. Python is considered easy to learn, but there's no quicker way to mastery of the language than learning from an expert teacher. This edition of Learning Python puts you in the hands of two expert teachers, Mark Lutz and David Ascher, whose friendly, well-structured prose has guided many a programmer to proficiency with the language. Learning Python, Second Edition, offers programmers a comprehensive learning tool for Python and object-oriented programming. Thoroughly updated for the numerous language and class presentation changes that have taken place since the release of the first edition in 1999, this guide introduces the basic elements of the latest release of Python 2.3 and covers new features, such as list comprehensions, nested scopes, and iterators/generators. Beyond language features, this edition of Learning Python also includes new context for less-experienced programmers, including fresh overviews of object-oriented programming and dynamic typing, new discussions of program launch and configuration options, new coverage of documentation sources, and more. There are also new use cases throughout to make the application of language features more concrete. The first part of Learning Python gives programmers all the information they'll need to understand and construct programs in the Python language, including types, operators, statements, classes, functions, modules and exceptions. The authors then present more advanced material, showing how Python performs common tasks by offering real applications and the libraries available for those applications. Each chapter ends with a series of exercises that will test your Python skills and measure your understanding. Learning Python, Second Edition is a self-paced book that allows readers to focus on the core Python language in depth. As you work through the book, you'll gain a deep and complete understanding of the Python language that will help you to understand the larger application-level examples that you'll encounter on your own. If you're interested in learning Python--and want to do so quickly and efficiently--then Learning Python, Second Edition is your best choice.

You Will Learn Python! Zed Shaw has perfected the world's best system for learning Python. Follow it and you will succeed-just like the hundreds of thousands of beginners Zed has taught to date! You bring the discipline, commitment, and persistence; the author supplies everything else. In Learn Python the Hard Way, Third Edition, you'll learn Python by working through 52 brilliantly crafted exercises. Read them. Type their code precisely. (No copying and pasting!) Fix your mistakes. Watch the programs run. As you do, you'll learn how software works; what good programs look like; how to read, write, and think about code; and how to find and fix your mistakes using tricks professional programmers use. Most importantly, you'll learn the following, which you need to start writing excellent Python software of your own: Installing a complete Python environment Organizing and writing code Basic mathematics Variables Strings and text Interacting with users Working with files Looping and logic Data structures using lists and dictionaries Program design Object-oriented programming Inheritance and composition Modules, classes, and objects Python packaging Debugging Automated testing Basic game development Basic web development It'll be hard at first. But soon, you'll just get it-and that will feel great! This tutorial will reward you for every minute you put into it. Soon, you'll know one of the world's most powerful, popular programming languages. You'll be a Python programmer. Watch Zed, too! The accompanying DVD contains 5+ hours of passionate, powerful teaching: a complete Python video course!

Get a comprehensive, in-depth introduction to the core Python language with this hands-on book. Based on author Mark Lutz's popular training course, this updated fifth edition will help you quickly write efficient, high-quality code with Python. It's an ideal way to begin, whether you're new to programming or a professional developer versed in other languages. Complete with quizzes, exercises, and helpful illustrations, this easy-to-follow, self-paced tutorial gets you started with both Python 2.7 and 3.3— the latest releases in the 3.X and 2.X lines—plus all other releases in common use today. You'll also learn some advanced language features that recently have become more common in Python code. Explore Python's major built-in object types such as numbers, lists, and dictionaries Create and process objects with Python statements, and learn Python's general syntax model Use functions to avoid code redundancy and package code for reuse

Organize statements, functions, and other tools into larger components with modules Dive into classes: Python's object-oriented programming tool for structuring code Write large programs with Python's exception-handling model and development tools Learn advanced Python tools, including decorators, descriptors, metaclasses, and Unicode processing

You Will Learn Python 3! Zed Shaw has perfected the world's best system for learning Python 3. Follow it and you will succeed—just like the millions of beginners Zed has taught to date! You bring the discipline, commitment, and persistence; the author supplies everything else. In Learn Python 3 the Hard Way, you'll learn Python by working through 52 brilliantly crafted exercises. Read them. Type their code precisely. (No copying and pasting!) Fix your mistakes. Watch the programs run. As you do, you'll learn how a computer works; what good programs look like; and how to read, write, and think about code. Zed then teaches you even more in 5+ hours of video where he shows you how to break, fix, and debug your code—live, as he's doing the exercises. Install a complete Python environment Organize and write code Fix and break code Basic mathematics Variables Strings and text Interact with users Work with files Looping and logic Data structures using lists and dictionaries Program design Object-oriented programming Inheritance and composition Modules, classes, and objects Python packaging Automated testing Basic game development Basic web development It'll be hard at first. But soon, you'll just get it—and that will feel great! This course will reward you for every minute you put into it. Soon, you'll know one of the world's most powerful, popular programming languages. You'll be a Python programmer. This Book Is Perfect For Total beginners with zero programming experience Junior developers who know one or two languages Returning professionals who haven't written code in years Seasoned professionals looking for a fast, simple, crash course in Python 3

The second edition of the best-selling Python book in the world (over 1 million copies sold!). A fast-paced, no-nonsense guide to programming in Python. Updated and thoroughly revised to reflect the latest in Python code and practices. Python Crash Course is the world's best-selling guide to the Python programming language. This fast-paced, thorough introduction to programming with Python will have you writing programs, solving problems, and making things that work in no time. In the first half of the book, you'll learn basic programming concepts, such as variables, lists, classes, and loops, and practice writing clean code with exercises for each topic. You'll also learn how to make your programs interactive and test your code safely before adding it to a project. In the second half, you'll put your new knowledge into practice with three substantial projects: a Space Invaders-inspired arcade game, a set of data visualizations with Python's handy libraries, and a simple web app you can deploy online. As you work through the book, you'll learn how to: • Use powerful Python libraries and tools, including Pygame, Matplotlib, Plotly, and Django • Make 2D games that respond to keypresses and mouse clicks, and that increase in difficulty • Use data to generate interactive visualizations • Create and customize web apps and deploy them safely online • Deal with mistakes and errors so you can solve your own programming problems If you've been thinking about digging into programming, Python Crash Course will get you writing real programs fast. Why wait any longer? Start your engines and code!

Learn Python Programming In As Little As 5 Days - Even If You Have No Technical Skills Whatsoever!

Want to learn the Python language without slogging your way through how-to manuals? With Head First Python, you'll quickly grasp Python's fundamentals, working with the built-in data structures and functions. Then you'll move on to building your very own webapp, exploring database management, exception handling, and data wrangling. If you're intrigued by what you can do with context managers, decorators, comprehensions, and generators, it's all here. This second edition is a complete learning experience that will help you become a bonafide Python programmer in no time. Why does this book look so different? Based on the latest research in cognitive science and learning theory, Head First Python uses a visually rich format to engage your mind, rather than a text-heavy approach that puts you to sleep. Why waste your time struggling with new concepts? This multi-sensory learning experience is designed for the way your brain really works.

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